

Millénaire Installer

This program is designed to make Millénaire easier to install and update by providing a graphical interface to do the following actions:

- Install ModLoader in minecraft.jar
- Install Millénaire
- Set the language Millénaire should run in

Limits of the installer

You should be aware of the following limitations/known bugs in this installer:

- It does no version compatibility checks (between Minecraft and ModLoader and between ModLoader and Millénaire). It is up to you to make sure you install versions compatible with each others.
- It does only token checks as to the validity of the minecraft jar, the ModLoader archive and the Millénaire archive. If they are damaged for whatever reason the installer will likely not detect it.
- It does not look for modified files in the millenaire directory. If you modified some, they will be over-written by the installer.
- The «download» buttons do not seem to work on 64bit Linux environnements.

Instructions

The installer proceeds in three steps, that each have to be validated before the next one: locating the Minecraft folder, installing ModLoader and installing Millénaire. Each of those step is represented by a dedicated rectangular area on the left side of the installer window.

Locating the Minecraft folder

The installer will automatically attempt to locate the «minecraft» (Mac) or «.minecraft» (Windows and Linux) directory at the default location. If it is found, the path to it will be displayed and a green tick will show the location was successful. If it was not, because you installed Minecraft elsewhere than the default location, use the «Select Folder» button to locate it manually.

Installing ModLoader

Once a Minecraft folder is located, the installer will check to see if ModLoader seems installed in it. If it is, a green check will be shown and you can proceed to the next step. If it isn't, you need the latest ModLoader zip. You can download it from the ModLoader thread online - clicking the «Download» button will take you there. If you download it in one of three locations the installer should automatically detect it: Downloads, Documents or the Desktop. If the installer doesn't, you need to select it manually.

Once a ModLoader zip file has been located, press «install» to install it. A green check should then appear, and you can proceed to the next step.

Installing Millénaire

Once both steps above are validated, you can install Millénaire itself. To download the latest version, go to millenaire.org or click on «download» to be taken there. If you download it in one of three locations the installer should automatically detect it:

Downloads, Documents or the Desktop. If the installer doesn't, you need to select it manually.

Alternatively, if you are a registered donor, you have access to a «direct download» button that will download it from within the installer.

Once a valid Millénaire archive has been located, you can select what language you want the game in, then press «install» to install it.

Compatibility with other install methods

When installing ModLoader, the installer simply copies whatever is in the ModLoader archive inside the minecraft.jar, over-writing any files of the same name. As such it should be compatible with other installers.

The installation of Millénaire itself touches only Millénaire files and should have no impact on other mods.

Change log

1.0.4 - 05/09/11

- Donors to Millénaire now get in-app, ad-free download of the latest version
- If more than one millénaire archive can be found, the installer will now automatically select the most recent
- Added a warning when attempting to install an earlier version than the currently installed
- Fixed bug in the display of the version information

1.0.3 - 04/09/11

- Fixed major bug preventing the installer from working for most Windows users
- Better error handling and reporting

1.0.2 - 04/09/11

- Minor fixes

1.0.1 - 03/09/11

- ModLoader and Millénaire archives should now be properly auto-detected when in the downloads folder of Windows 7
- ModLoader and Millénaire archives should now be auto-detected when in the documents folder
- Fixed a bug with the language menus on Windows
- The program can now be closed using the "close window" button
- Removed the menu bar
- The log is now updated live, insted of at the end of an action